

GUS'S GOLD:™ HOLD & WIN™

Game Rules (1.0 - 13/07/2022)

1. OVERVIEW

The goal is to obtain a winning combination on a winning line spread across the reels.

Game specifications:

Type	Slots
Number of reels	5
Number of rows	3 - during normal spins 3 to 6 - during Gold Link Respins
Number of lines	20 (cannot be changed)
Number of coins you can bet	1 - per line / 20 (cannot be changed)
Progressive	No
Double feature	No
Wild symbols	Yes
Multiplier symbols	Yes
Scatter symbols	Yes
Bonus round	Yes
Free spins	No
Instant win	No
RTP	96.00%

The game disconnects if you do not take any actions for a specific number of consecutive minutes (this number varies depending on jurisdiction); the session recovery feature will save the game progress so that the next time the game is loaded, you can continue where you left off.

In the event of technical difficulties resulting in a dropped connection to the game server, the game you were playing is saved automatically and will load the next time you establish a connection to the game server. You will not be able to reconnect to the game server for the first 30 seconds after the disconnection.


2. HOW TO PLAY

All winning lines pay from left to right. Wins on different lines are all added. Only the highest winning combination on each line is paid.

On the info bar, you can view the current BET, your BALANCE and your current WIN, displayed in either credit or your real currency, depending on the current user's choice (Available only for specific jurisdictions). To toggle between credit or your real currency, click in the BALANCE area (Available only for specific jurisdictions).

2.1. Desktop version

To play, follow these steps:

1. Click  on the main screen, and then use the + and - buttons to select a coin value.

Click



to save the settings and return to the main screen.

Note: The total BET is displayed in either credit or your real currency, depending on the current user's choice (Available only for specific jurisdictions). To toggle between credit or your real currency, click in the BALANCE area (Available only for specific jurisdictions).

2. Click




to place the bet and spin the reels one time.

The total amount won will be shown in the WIN field from the info bar, in either credit or your real currency, depending on the current user's choice (Available only for specific jurisdictions). For each winning combination, the amount won is the amount shown in the payable for that winning combination.

To toggle between credit or your real currency, click in the BALANCE area (Available only for specific jurisdictions).

2.2. Mobile version

To play, follow these steps:

1. Tap  on the main screen, then use the + and - buttons to select a coin value. Tap



to save the settings and return to the main screen.

Note: The total BET is displayed in either credit or your real currency, depending on the current user's choice (Available only for specific jurisdictions). To toggle between credit or your real currency, tap in the BALANCE area (Available only for specific jurisdictions).

2. Tap



to place the bet and spin the reels one time.

The total amount won will be shown in the WIN field from the info bar, in either credit or your real currency, depending on the current user's choice (Available only for specific jurisdictions). For each winning combination, the amount won is the amount shown in the paytable for that winning combination.

To toggle between credit or your real currency, tap in the BALANCE area (Available only for specific jurisdictions).

3. SPECIAL SYMBOLS AND FEATURES

3.1. Wild

The **Wild** symbol replaces any other symbols, except the **Gold Nuggets** and **Gems**, to form winning combinations.

Note: If no specific payouts for Wild are displayed in the pay table, a combination formed exclusively with **Wild** will pay just like the highest paying symbol, if that combination is the highest winning combination on a line.

3.2. Gold Nuggets

Landing 5 or more **Gold Nuggets** will trigger the **Gold Link Respins**.

3.3. Gold Link Respins

Landing 5 or more **Gold Nuggets** will trigger the **Gold Link Respins** feature, that will award 3 respins.

During the **Gold Link Respins**, any **Gold Nuggets** that land into view will stick and will reset the respins.

The **Gold Link Respins** feature is over once all respins have been used or all available positions are filled with **Gold Nuggets**.

Note: The values displayed on the **Gold Nuggets** are shown in the selected currency/coin.

3.4. Reel Boosters

During **Gold Link Respins** different **Gems** can land on the reels.

Collecting 3 **Gems** of the same kind will trigger a booster.

Reels Boosted

Collecting 3 **Blue Gems** will unlock an extra row. The maximum number of rows you can unlock is 3.

Values Boosted

Collecting 3 **Green Gems** will increase all landed values to the next possible value (i.e 0.20 > 0.40 > 0.60 etc.)

Cash Boosters can only be collected a maximum of 3 times in a respins round, once this is reached no more Cash Boosters will be awarded.

Spins+ Boosted

Collecting 3 **Red Gems** will award an extra Respin for the remaining of the round, and every time the counter is reset it will be with the boosted spin amount.

Multiplier Boosted

Collecting 3 **Purple Gems** will increase the multiplier level. The first 3 **Purple Gems** will award the 2x multiplier, the next 3 will award 5x multiplier and the final 3 will award 10x multiplier. You can not win any other **Purple Gems** after winning the 10x multiplier.

Possible Values during Respins are as follows in times bet values: x1, x2, x3, x5, x7, x10, x15, x25, x30, x40, x50, x100, x250, x375, x500, x750, x1000 & x1,250.

If any **Gold Nuggets** land or are boosted to the max amount (x1250 time total bet) no increases will be made.

Any multiplier won during Respins will be applied to the final win amount at the end of the round.

3.5. Gus's Gold Modifiers

During the normal spins **Gold Diggin' Gus** has a bunch O'tools to help you find those winnings:

- **Dynamite** - turns from 3 to 5 symbols **Wild**;
- **Pickaxe** - can transform random symbols into **Gold Nuggets**;
- **TNT Plunger** - explodes and upgrades low pay symbols in view (A,K,Q,J) and transforms them into one randomly chosen high pay symbol (picture symbols) for the current spin.