GDM Help File (NOVA)

The Mask

The Mask is a 5 reel slot game with a Free Games Feature to boost your winnings. During regular play, the goal is to achieve a winning combination of symbols on any of the 20 lines. Payouts depend on the number of coins played and the winning combination of symbols achieved. The theoretical average return to player (RTP) is 95.508%.

FEATURE RULES

ALARM BLOCK Feature

ALARM CLOCK appears bouncing around the reel window

HAMMER destroys ALARM CLOCK at a random onscreen position, leaving a 2x2 BLOCK of WILD symbols over the reels

BLOCK WILDS supersede all symbols landing in corresponding reel positions

IN A SPIN Feature

THE MASK appears onscreen and turns into a WHIRLWIND, swirling back and forth across the reels WHIRLWIND randomly turns all TINA, MILO, MONEYBAGS, HAT, ACE, KING, QUEEN, JACK and TEN symbols into WILD symbols on selected reels

Symbols turn into WILD on up to 3 reels per trigger

BY THE HORN Feature

THE MASK appears and squeezes HORN HORN BLAST turns selected symbols into WILD symbols Symbols on up to 4 reels may turn WILD per trigger

MASK UNMASK Feature

MILO places MASK over a random 3x3 section of the reel window All STANLEY symbols covered by MASK turn into WILD symbols

FREE GAMES BONUS

3, 4 or 5 scattered BONUS award 10, 15 or 25 Free Games respectively All WILD wins are randomly multiplied by 2, 3, 4 or 5 during Free Games RANDOM WILD FEATURE frequency increases during Free Games Free Games Feature can be retriggered during Free Games Feature

2, 3, 4 or 5 extra Free Games may also be randomly awarded when 1 or 2 BONUS symbols (only) appear onscreen Free Games are played at the paylines and coin value of the trigger game

Free Game wins are added to payline and SCATTER wins

GAME RULES

10 coins plays 20 lines

Payouts are made according to the Paytable

Payline and SCATTER wins are multiplied by the coin value

SCATTER wins are added to payline wins

Wins on different paylines are added

All wins on specified paylines only except SCATTERS

All wins begin with leftmost reel and pay left to right on consecutive reels AND begin with the rightmost reel and pay right to left on consecutive reels, except SCATTERS which pay any

Highest win in each direction only per payline

All wins are paid once per spin only, after all WILD FEATURES have completed (where applicable)

WILD substitutes for all symbols except SCATTER

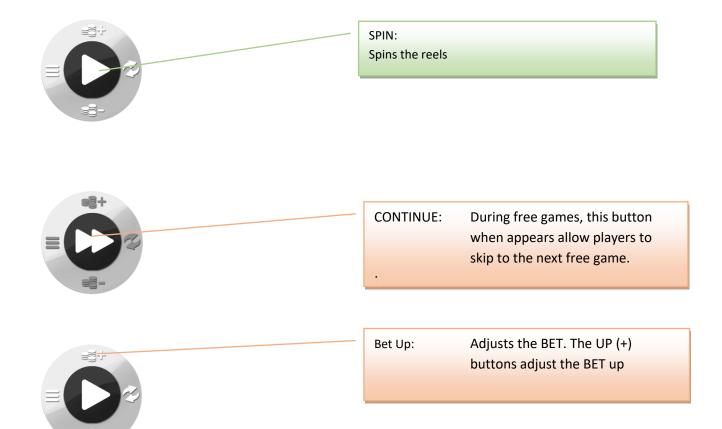
Malfunction voids all pays and plays

How to Play

1: Choose your BET per line

2: SPIN

MAIN GAME SCREEN BUTTONS:





Bet Down: Adjusts the BET. The Down (-)

buttons adjust the BET down



Menu:

Accesses the SETTING page for EFFECTS QUALITY, SPIN BUTTON POSITION and BET options

HOME () is accessible via this option which will access the casino menu

Menu PAGE BUTTONS:



Settings: Accesses the SETTING page for EFFECTS QUALITY, SPIN BUTTON POSITION



Bet: Accesses Bet settings which allows adjustment of the BET per LINE



Info: Accesses pay awards for winning symbol combinations. Also contains the rules for the game.



Sounds: Activates MUTE if clicked during a SPIN.

Activates SOUNDS if sounds are not loaded at game launch or if MUTE is active

Accesses volume controls and sound options if clicked when sound is active and reels are not spinning

Keyboard Shortcuts:

Space bar: Pressing the Space bar or Enter Key will initiate Spin.

The game displays all your details in the following display fields:

Balance: Displays your total balance
Total Bet: The total wager staked.

Win (displayed in message bar): Displays the amount won in the spin